

\$285,000 - 5021 48 St, Calmar

MLS® #E4459884

\$285,000

3 Bedroom, 2.00 Bathroom, 799 sqft
Single Family

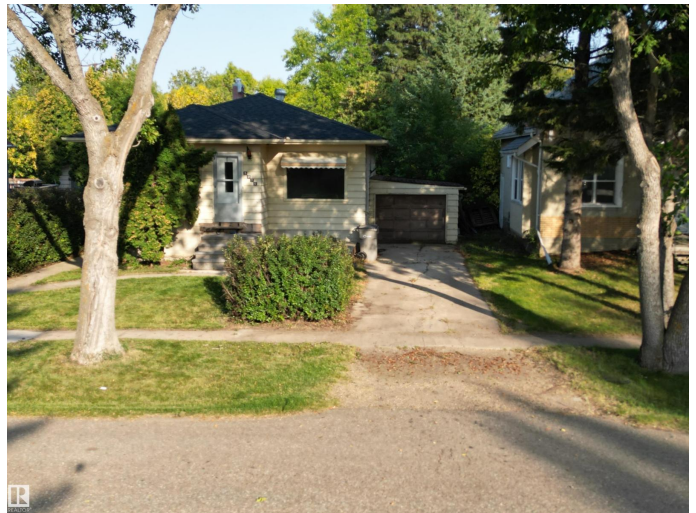
Calmar, Calmar, Alberta

Charming & Updated Bungalow in Calmar â€“ Perfect for First-Time Buyers or Investors! This budget-friendly bungalow in the heart of Calmar is packed with value and character! Featuring 3 bedrooms, 1.5 baths, and a spacious layout, it's the ideal home for first-time buyers, downsizers, or savvy investors. Enjoy peace of mind with numerous recent updates, including new flooring and fresh paint, a new high-efficiency furnace and hot water tank (2025), plus shingles replaced in 2019. The home offers a cozy main floor with warm character details, a functional kitchen and dining area, and a bright living space. Downstairs, you'll find a large family roomâ€”perfect for movie nights, the third bedroom, a home office, or play space, and large laundry room. Located just steps from schools, shopping, and local amenities, this home combines small-town charm with everyday convenience. (id:6289)

Built in 1954

Essential Information

Listing #	E4459884
Price	\$285,000
Bedrooms	3
Bathrooms	2.00
Half Baths	1
Square Footage	799
Year Built	1954



Type	Single Family
Sub-Type	Freehold
Style	Raised bungalow

Community Information

Address	5021 48 St
Subdivision	Calmar
City	Calmar
Province	Alberta
Postal Code	T0C0V0

Amenities

Amenities	Schools, Shopping
Features	See remarks, Flat site, Lane
Parking	Detached Garage, Rear
# of Garages	1

Interior

Appliances	Dryer, Refrigerator, Storage Shed, Stove, Washer
Heating	Forced air
# of Stories	1
Has Basement	Yes

Listing Details

Listing Office	RE/MAX Real Estate
----------------	--------------------



The trademarks MLS®, Multiple Listing Service® and the associated logos are owned by The Canadian Real Estate Association (CREA) and identify the quality of services provided by real estate professionals who are members of CREA. REALTOR®. Member of CREA and more.

Listing information last updated on October 31st, 2025 at 11:16pm MDT